

RAC Fun First Futsal League

Facilities

This League is governed by the Town of Drumheller Recreation, Arts & Culture and uses its facilities. Please respect the facilities so we can continue using them. If respect is not shown, access to the facilities will be lost.

- No Outdoor Shoes in any gym facility.
- Leave the gym the way you found it. Throw away your garbage in designated areas.
- Players should arrive at the gym no more than 10 minutes before the scheduled start time.

If you do not adhere to the rules, then you will be subjected to the Town of Drumheller's Fun First Sports League disciplinary process.

Equipment

- The league will provide nets and balls.
- Players will be responsible for their own apparel Jerseys, etc.
- No Cleats.
- Players must wear appropriate court shoes NO marking shoes are allowed.
- Shin guards are optional but recommended.

Players/Roster

- Roster size must have 9 players (maximum 10). Players must be registered with the league.
- 4 players plus 1 goaltender on the floor at one time.
- All genders are welcome to register.
- The League recommends teams of 9 players to avoid defaults. Teams are also encouraged to have subs and alternates. In the event an external substitute joins your roster for a single game, a "drop-in" fee will be required. All players MUST register.
- Minimum 3 players, plus goaltender present to play.
- Teams can add to their roster at any point by paying the individual league fee with a team discount.

Spectators

- We encourage all individuals with an interest in spectating to be present. (Limited seating).
- Respect is mandatory, if spectators do not respect our players OR facilities, access will be lost.



Jerseys/Team Names

- The league does not provide jerseys, etc. Teams are responsible for bringing both a light and dark colored shirt to each game, OR their corresponding team jersey. Each Team Leader can decide prior to the game which team will wear each color, OR their designated team jersey (if applicable).
- If any player does not have a shirt color that matches their team, the opposing Team Leader can request that they don't play.
- All team jersey designs must be approved by the Manager of Recreation Arts & Culture.
- All team names must be approved by the Manager of Recreation Arts & Culture.

Defaults

- At least 3 players must be present at the start of the game to avoid a default.
- If the minimum requirement is not met, the team that is short players will lose the game by default.
- If both Team Leader's agree, the minimum requirement rule can be waived, and the game will count towards the standings. This must be decided upon before the start of the game and teams cannot change their minds once the game has started.

Officiating

- All games are self-officiated.
- Teams and players are responsible for their own infractions.
- Teams cannot call the other team's infractions as it is not their responsibility. If teams do
 not call their own infractions, within the "game report" such behavior shall be reported.
 Situation dependent, this could affect future status in ALL Town of Drumheller recreation
 sports leagues.
- Any intentional infractions will result in the player being asked to sit out the rest of the game. If a player is asked to sit out twice in a season they are done for the year.
- Any infraction where the intent is to hurt another player will result in ejection from the league, possible ban from all Town of Drumheller RAC Sports Leagues, and lost access to our facilities.
- If a player takes more than 5 infractions in a game, they will be out for the rest of the night.

Pre-Game

- To start the game, the two Team Leader's will decide which team defends which end and which team gets the first kick off. Teams switch ends at the half, and the other team gets the kickoff. Team Leaders can decide to kick off using their discretion.
- Games consist of two, 25-minute straight time halves. There will be a five-minute pregame warm up, with a 5-minute half time.
- Games must start on time and the clock will begin at the scheduled start time. A late start will result in a short game.
- If a team is not ready on time they will lose by default



 During the regular season a tie will remain sufficient, though in the playoff rounds, teams will be subjected to shootout.

Kick Off

- During a kickoff all players must be at least 10 feet away. The kicker on the kickoff cannot touch the ball again until another player touches the ball.
- Goals cannot be scored on a kickoff.
- A kickoff is required subsequently after each goal.

Playing Area

- Games will be played across the entire indoor field. Out of bounds is considered any exit of the playing field Seating area, basketball net, or roof are also considered.
- Team Leader's should agree on all out-of-bounds before the game starts to ensure everyone is playing by the same rule.
- The team who last touches the ball prior to it going out of bounds will lose possession.
 The opposing team will get an indirect free kick at the nearest point to where the ball went out of bounds.
- Team Leader's should agree on the crease area and penalty kick area at the start of the game to ensure everyone is playing by the same rules.

Free Kicks and Offside

- You cannot score on an indirect free kick.
- During an indirect free kick, the opposing team must stand at least five feet away.
- There are no offsides.
- Indirect free kicks will be awarded to a team when their opponent commits an infraction.

Handball

- Players are not allowed to touch the ball with any part of their hand or arm, from the shoulder to the fingers.
- Handballs will result in a change of possession that starts with an indirect free kick.
- If a handball occurs when a player is protecting their body or face, then the play will continue.
- Handball in the crease (Defense) If the defensive team touches the ball with their hand (other than the goaltender) in the crease it will result in a change of possession started with an indirect penalty kick.
- Handball in the crease (Offense) If the offensive team touches the ball with their hand in the crease, it is the goaltender's ball.

Goaltenders

- Players may pass the ball back to the goaltender at any time during the game. The goaltender may pick up the ball if they are in the crease.
- The Goaltender can throw the ball, but it must land on his/her side of the gym first.



 Goaltenders may pass the center line at any time during the game, but the goaltender may only use his or her hands when in the crease.

Substitutions

- Substitutions can be made at any time, if the player leaving the floor does not interfere with play once the new player is on the floor.
- Goaltender substitutions can only be made at a stoppage in play.

Infractions

The following infractions, accidental, will all result in a 2-minute penalty and an indirect kick:

- Tripping or attempting to trip.
- Pushing or attempting to push.
- · Kicking or attempting to kick another player.
- Boarding (driving another player into the wall).
- Holding.
- Leaving the ground to head the ball.
- Kicking above the waist.
- Standing in the crease. Neither offensive nor defensive players can stand in the crease. They may run through the crease but cannot stop and stand in the crease.
- Any type of reckless or aggressive playing.
- When chasing a ball into a corner, the second person must back off five feet to give the lead person enough room to keep the ball moving.

If any of the above infractions are committed intentionally, the player committing the infraction will be asked to sit out for the night. Any deliberate intention to cause harm to another player will not be tolerated and in both cases will be subjected to the Town of Drumheller's Fun First Sports League disciplinary process

Playoffs

- All teams will get two playoff games regardless of where they finish in the standings or the score of their first playoff game.
- Playoff games that end in a tie will then have a shootout to determine the winner.

Shootout – Three shooters from each team. Teams will rotate shooters, and the team with the most goals wins.

If the game is still tied after the first three shooters, then it will go to a sudden death format. The first team to miss loses. For example, if team A shoots first and scores then team B must score, or they lose. If team A misses and team B scores, team B wins.

Substance Consumption

- The Town of Drumheller facilities do not allow any open alcohol.
- Any player or team found to be under the influence of alcohol, or other controlled substance, will be automatically ejected from the league without a refund.



Rescheduling

- Facility time is very limited. The League will not reschedule games for any reason.
- Should your team cancel or not show up for a scheduled game it will be a loss by default.

Sportsmanship

This is a Town of Drumheller regulated recreation league, we expect all players and teams to have a fun first attitude. To help enforce this style of play we ask all teams to submit a "game report" following each match.

Any issues throughout the game should be brought to the attention of your Team Leader. The Team Leader(s) and Recreation Manager can discuss a solution. No one other than the Team Leader should discuss these issues with the opposition.

Zero Tolerance Policy

The Town of Drumheller reserves the right to remove players immediately from any facility or league if they are involved with any of the following acts:

- Using racial, ethnic, homophobic, fatphobic, gendered, transphobic, sexist, sexual, disability or other slurs.
- Instigating or retaliating in an altercation.
- Intentionally pushing, shoving, or making physical contact.
- Displaying disrespectful or threatening behavior.
- Swearing at another person.

If a player is removed for any reason, they must vacate the facility immediately, including the parking lot.

Scores

- Team Leaders are responsible for reporting scores and submitting a game report following each match. Teams should confirm scores after each point.
- If scores are not reported by the end of the regular season they will not count towards the standings.

Minimum Registration Not Met

RAC Fun First League requires a minimum registration to run to offer each league. If the league is cancelled due to low enrolment, notice will be given at least 48 hours in advance, and you will either receive a full refund or be given a possible rescheduled date.

Cancellation due to Unforeseen Circumstances

RAC Fun First League may be required to cancel league play due to inclement weather, you will be notified in advance of game time and given a rescheduled date.

Refunds



Registration fees are fully refundable, minus a \$20 processing fee, up to 2 weeks before the beginning of the season. After this, the league assumes you have committed, and all fees are non-refundable. We require this time frame to create teams and complete scheduling.

Message

The Town of Drumheller thanks everyone for their shared interest in our recreation programs. We appreciate you are taking the time to read our rules and regulations regarding your sport. Your safety is important to us, as well as your enjoyment, we hope to see you out there!